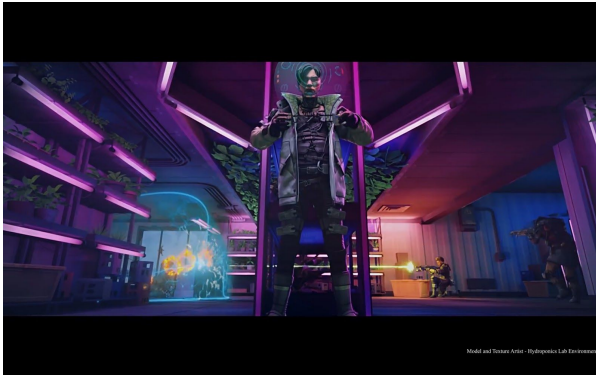


Shot Breakdown



Apex Legends Season 3 - "Meltdown Trailer"

Modeled and textured Dropship exterior and Hydroponics Lab Environment



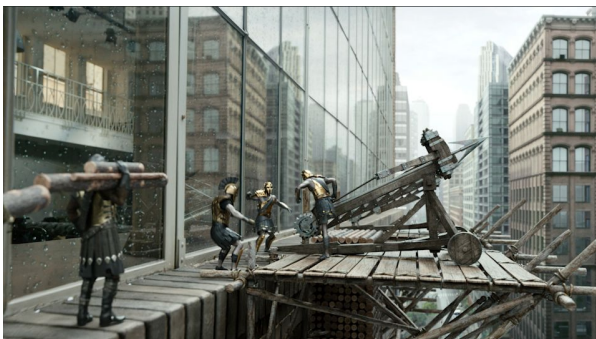
MARVEL - "Strike Force"

Modeling and Texturing Lead; Modeled and textured the Quinjet interior; Textured costumes for Drax, Captain America, and Medic



League of Legends - "Escalation," "Born to Spin"

Modeled and textured Draven Axe and Jinx Cannon; Modeled, textured, sculpted, and groomed fur for Tibbers Bear



Game Of War - "Rooftop Alliance," "Unite The World," "Office Army"

Modeled, textured, and provided layout for bridge platform, Pantheon, and castle walls

Chris Goodrich

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Mobile Strike - "Arnold's Fight," "Arnold's Defense," "Command Center"

Modeled and textured tank; Modeled, textured, and provided layout for compound walls, and reinforced walls, and stronghold



Strongbow Cider

Modeling & Texturing Lead; Modeled and textured bird, tree set extension, skateboards, apples, apple trees, cat base mesh, fire hydrant



Dell - "In Flight" - Modeling & Texturing

Modeling and texturing lead; Modeled and textured laptop, back compartment and interior, and robot arm



US Bank - "Walls"

Modeled and textured kitchen walls, cabinets, counters, shelves, ceiling, kitchen set dressing

Chris Goodrich

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The Oscars - "What Makes An Oscar"
Modeled environment and set dressing